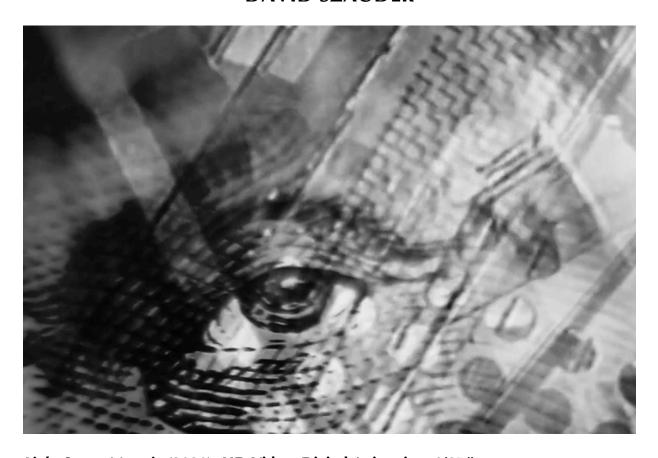## ART from ESLEWHERE: Mexico City

The MOMENTUM Collection at LAGOS

DAVID SZAUDER

Light Space Materia **(2020), HD Video, Digital Animation, 8'27"**

David Szauder's film *Light Space Materia* (2020) translates Bauhaus ideas on technology, new materials, and light into a digital context, upgrading an iconic work of the 1930's into a 3D digital animation and algorithmically derived soundscape. Taking as his inspiration the kinetic light and sound sculpture Light Space Modulator (1930) by one of the founding fathers of the Bauhaus, Moholy-Nagy, David Szauder re-created his own large-scale rendition of this iconic work – Light Space Modulator (2020). Szauder subsequently used this installation as the basis upon which to make a series of over 100 videos, digital animations, and soundscapes. David Szauder recontextualizes into digital

media the driving principal of the Bauhaus, Moholy-Nagy's aim to revolutionize human perception and thereby enable society to better apprehend the modern technological world. Szauder's analysis of the Bauhaus-related kinetics of the original piece focuses on the fundamental question of how contemporary technology could change the formal expression of movement and capture the physicality of materials in a digital context. The Bauhaus always held an important pioneering position in the relationship of art to technology. This characteristic forms the essential basis of Szauder's work, which applies computer code to create his animations and soundscapes derived from the ambient sound and kinetic movement of his Light Space Modulator sculpture using algorithms based on motion analysis. This soundscape accompanies Szauder's film *Light Space Materia*, which commingles found footage related to the seminal ideas of the Bauhaus with digital 3D animations made by the artist to foreground the haptic qualities of the materiality of the image, along with film footage of the original *Light Space Modulator* and of Szauder's reinvention of this work.

David Szauder (b. 1976 in Hungary. Lives and works in Berlin, Germany, and Budapest, Hungary.)

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Media artist and curator David Szauder (b. 1976 in Hungary) studied Art History at the Eötvös Loránd University and Intermedia at the Hungarian University of Fine Arts in Budapest, and completed a Masters Fellowship at the School of Arts, Design and Architecture at the Aalto University in Helsinki. From 2009 to 2014 he worked as the curator at the Hungarian Cultural Institute in Berlin (.CHB). David Szauder is a visiting lecturer at the Film Academy, Potsdam, in addition to leading workshops on interactive media in Berlin and Budapest since 2010. He is the Founder and Artistic Director of Buildingscape, an initiative to turn construction sites into venues for public art. Since 2019, he is the Head of New Media for the Artistic Director of the VEB 2023 European Capital of Culture in Hungary.

David Szauder has participated in numerous international exhibitions and festivals as artist and curator. Projects in cooperation with MOMENTUM include: "MOMENTUM

InsideOut: Lockdown Schmockdown" at CHB Collegium Hungaricum (Berlin, 2021); "Light Space Modulator" at MOMENTUM (Berlin, 2020); "Art Nomads: Made in the Emirates" at Studio 1, Kunstquartier Bethanien (Berlin, 2016); "Ganz Grosses Kino" KIK Eight at Kino International (Berlin, 2016); MOMENTUM InsideOut: Amir Fattal, "Atara" (Berlin Gallery Weekend, 2015); MOMENTUM InsideOut: "A Time for Dreams" & "Budapest Sketch"(Berlin Art Week, 2014); "PANDAMONIUM Preview // INTERPIXEL: Media Art from Shanghai and Budapest" (Berlin Gallery Weekend, 2014); "INTERSECTION": Film and Video Art Panel Discussion for Berlinale (Berlin Film Festival, 2014); "THRESHOLDS": Performance, Exhibition, Discussion (.CHB, Berlin Art Week, 2013); "THRESHOLDS" (TRAFO Center for Contemporary Art, Stettin, Poland, 2013-2014); MOMENTUM InsideOut: "Mass & Mess" (TRAFO Center for Contemporary Art, Stettin, Poland, 2013).